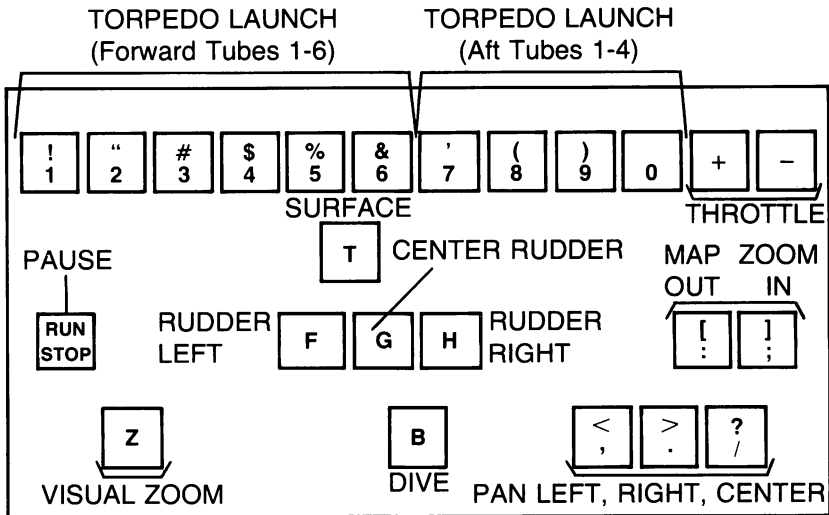




a) Primary movement and view controls

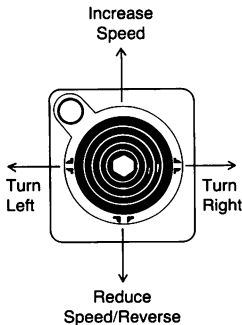
WINDOW CONTROLS

F1-Bridge or Periscope/Binocular
 F2-Patrol Report
 F3-Radar On/Off
 F4-Damage Report
 F5-Chart Display On/Off
 F6-Big Chart
 F7-Torpedo Data Computer On/Off
 F8-End Game

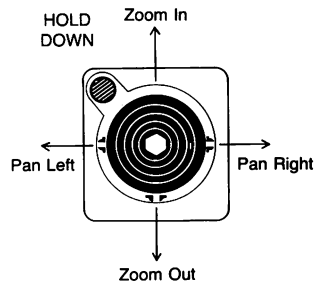
MISC

P-Raise and Lower Periscope
 Q-Time Scale (Quicker)
 S-Time Scale (Slower)
 A-time Scale (Absolute) (normal)
 D-Deck Gun
 *-Debris & Fuel Release
 Shift↑-Emergency Surface
 E-Engine Diesel/Electrics

b) Other Keyboard Controls



c) Joystick Control



C64/128 UP PERISCOPE! REFERENCE CARD